

```
#include "ArtNetAcn.h"
void SendArtPollBroadcast(void)
    {
    T_ArtPoll ArtPoll;
    strncpy((ArtPoll.ID), "Art-Net", 8);
    ArtPoll.ProtVerHi = 0;
    ArtPoll.ProtVerLo = ProtocolVersion;
    ArtPoll.OpCode     = OpPoll;
    ArtPoll.TalkToMe   = 6;                               //send ArtPollReply at will; enable diagnostics
    ArtPoll.Priority   = 0;

    try
        {
        if (UdpArtNet->Active)
            {
            ArtNet->UdpArtNet->RemoteHost = String(HostBroadcastIpAddress);
            if (UdpArtNet->RemoteHost != 0)
                UdpArtNet->SetDataToSend((char*)&ArtPoll, sizeof(T_ArtPoll));
            }
        }
    catch (Exception & info)
        {
        }

    }
}
```